

Program D: Gaming Enforcement**OBJECTIVES AND PERFORMANCE INDICATORS**

Unless otherwise indicated, all objectives are to be accomplished during or by the end of FY 2002-2003. Performance indicators are made up of two parts: name and value. The indicator name describes what is being measured. The indicator value is the numeric value or level achieved within a given measurement period. For budgeting purposes, performance indicators are shown for the prior fiscal year, the current fiscal year, and alternative funding scenarios (continuation budget level and Executive Budget recommendation level) for the ensuing fiscal year of the budget document.

The continuation level performance values shown in the following standard performance tables reflect the agency's continuation level budget request.

The objectives and performance indicators that appear below are associated with program funding in the Base Executive Budget for FY 2002-2003. Specific information on program funding is presented in the financial section.

DEPARTMENT ID: Department of Public Safety and Corrections
 AGENCY ID: 08-419 Public Safety Services - Office of State Police
 PROGRAM ID: Program D: Gaming Enforcement

1. (KEY) Through the Casino Gaming Division, to conduct at least 2,100 riverboat enforcement inspections and 200 land-based casino enforcement inspections.

Strategic Link: This operational objective accomplishes Strategic Objective I.1: *To maintain the current number of casino gaming enforcement inspections.*

Louisiana: Vision 2020 Link: Objective 1.8: To improve the efficiency and accountability of governmental agencies.

Children's Cabinet Link: Not Applicable

Other Link(s): Not Applicable

L E V E L	PERFORMANCE INDICATOR NAME	PERFORMANCE INDICATOR VALUES					
		YEAREND PERFORMANCE STANDARD FY 2000-2001	ACTUAL YEAREND PERFORMANCE FY 2000-2001	ACT 12 PERFORMANCE STANDARD FY 2001-2002	EXISTING PERFORMANCE STANDARD FY 2001-2002	AT CONTINUATION BUDGET LEVEL FY 2002-2003	AT RECOMMENDED BUDGET LEVEL FY 2002-2003
K	Number of enforcement inspections conducted - Riverboats	2,150	1,826 ¹	2,150	2,150	2,150	2,150
K	Number of enforcement inspections conducted - Land-based	Not Applicable ²	203	208	208	208	208
	Average time to process gaming applications (in days) by type:						
S	Non-key employee - initial	4	3	4	4	4	4
S	Non-key employee - renewal	4	3	4	4	4	4
S	Key employee - initial	65	52.5 ³	65	65	65	65
S	Key employee - renewal	15	2 ⁴	15	4 ⁵	4	4
S	Gaming manufacturer/supplier - initial	190	183	190	180 ⁵	180	180
S	Gaming manufacturer/supplier - renewal	110	101	110	90 ⁵	90	90
S	Non-gaming manufacturer - initial	31	36	31	30 ⁵	30	30
S	Non-gaming manufacturer - renewal	20	28	20	21 ⁵	21	21

¹ Decrease is due to the number of background investigations for the fifteenth riverboat license, license renewals, and the race track

² This was a new key performance indicator for FY 2001-2002. It did not appear under Act 11 of 2000 and has no performance standard for FY 2000-2001.

³ Decrease in total number is due to two-year license.

⁴ Decrease in total number is due to rule change defining key employee.

⁵ Existing Performance Standard adjusted to reflect August 15th Adjustment approved October 1, 2001, by the Joint Legislative Committee on the Budget in accordance with Act 1222 of the 2001 Regular Legislative Session.

DEPARTMENT ID: Department of Public Safety and Corrections
 AGENCY ID: 08-419 Public Safety Services - Office of State Police
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GENERAL PERFORMANCE INFORMATION: CASINO GAMING DIVISION					
PERFORMANCE INDICATOR NAME	PERFORMANCE INDICATOR VALUES				
	PRIOR YEAR ACTUAL FY 1996-97	PRIOR YEAR ACTUAL FY 1997-98	PRIOR YEAR ACTUAL FY 1998-99	PRIOR YEAR ACTUAL FY 1999-00	PRIOR YEAR ACTUAL FY 2000-01
Number of criminal investigations conducted	65	121	225	502	316
Number of audit inspections conducted	324	483	896	2,073	1,331
Number of background investigations conducted	4,989	11,719	13,241	15,220	5,626
Number of permits issued	11,506	9,252	12,374	13,554	4,888
Number of electronic gaming devices (EGD's)	Not applicable	Not applicable	13,188	15,755	17,125
Number of electronic gaming devices (EGD's) tested	Not applicable	Not applicable	8,052	16,093	15,190

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2. (SUPPORTING) Through the Indian Gaming Unit within the Casino Gaming Division, to maintain the average processing time for Indian gaming employee applications within an average of 25 days.

Strategic Link: This operational objective accomplishes Strategic Objective II.1: *To maintain the average processing time for Indian Gaming applications.*

Louisiana: Vision 2020 Link: Not Applicable

Children's Cabinet Link: Not Applicable

Other Link(s): Not Applicable

L E V E L	PERFORMANCE INDICATOR NAME	PERFORMANCE INDICATOR VALUES					
		YEAREND PERFORMANCE STANDARD FY 2000-2001	ACTUAL YEAREND PERFORMANCE FY 2000-2001	ACT 12 PERFORMANCE STANDARD FY 2001-2002	EXISTING PERFORMANCE STANDARD FY 2001-2002	AT CONTINUATION BUDGET LEVEL FY 2002-2003	AT RECOMMENDED BUDGET LEVEL FY 2002-2003
S	Average processing time for Indian gaming applications (in days)	23	24 ¹	25	25	25	25 ²
S	Number of casino inspections conducted	400	162 ²	400	400	160	148 ²

¹ Indian Gaming Unit is short 3 trooper positions (two of which were cut by the department in response to budget adjustments). This has caused the processing time to take longer.

² The agency states that it will have to maintain a total of approximately 4 vacant positions in the Gaming Program to provide for expenses related to increased employer share of group benefits. The proposed performance standard reflects leaving four positions vacant in this section to provide for these expenses. Two of the vacancies are audit positions that do not have associated performance indicators.

DEPARTMENT ID: Department of Public Safety and Corrections
 AGENCY ID: 08-419 Public Safety Services - Office of State Police
 PROGRAM ID: Program D: Gaming Enforcement

GENERAL PERFORMANCE INFORMATION: CASINO GAMING DIVISION, INDIAN GAMING UNIT					
PERFORMANCE INDICATOR NAME	PERFORMANCE INDICATOR VALUES				
	PRIOR YEAR ACTUAL FY 1996-97	PRIOR YEAR ACTUAL FY 1997-98	PRIOR YEAR ACTUAL FY 1998-99	PRIOR YEAR ACTUAL FY 1999-00	PRIOR YEAR ACTUAL FY 2000-01
Number of Indian casinos in operation	3	3	3	3	3
Number of background investigations conducted	944	1,220	2,136	1,576	2,318
Number of applicants denied/revoked	183	147	456	352	269
Number of criminal investigations conducted	54	57	118	88	90

DEPARTMENT ID: Department of Public Safety and Corrections
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3. (KEY) Through the Video Gaming Division, to process Type 1 and Type 2 video poker licenses within an average of 106 days.

Strategic Link: This objective relates to Strategic Goal II.1: *To reduce the average processing time of 72 days by 10%o.c.*

Louisiana: Vision 2020 Link: Objective 1.8: To improve the efficiency and accountability of governmental agencies.

Children's Cabinet Link: Not Applicable

Other Link(s): Not Applicable

L E V E L	PERFORMANCE INDICATOR NAME	PERFORMANCE INDICATOR VALUES					
		YEAREND PERFORMANCE STANDARD FY 2000-2001	ACTUAL YEAREND PERFORMANCE FY 2000-2001	ACT 12 PERFORMANCE STANDARD FY 2001-2002	EXISTING PERFORMANCE STANDARD FY 2001-2002	AT CONTINUATION BUDGET LEVEL FY 2002-2003	AT RECOMMENDED BUDGET LEVEL FY 2002-2003
K	Average processing time for a video poker license ¹ for Types 1 and 2 (bars and restaurants) (in days)	72	116 ²	72 ²	72 ²	106 ²	106 ²

¹ In previous fiscal years, average processing time for video poker licenses for Types 1 and 2 were reported separately. However, the performance standards for both Type 1 and Type were the same. The department is now reporting average processing time for both types as one indicator.

² Increased processing time in FY 2000-2001 was due to clerical personnel shortage. The department indicated in its FY 2001-2002 Second Quarter Performance Progress Report that it still projects a 72-day average processing time in FY 2001-2002. However, the department has proposed a longer average processing time for FY 2002-2003, citing clerical personnel shortage and an anticipated increase in industry activity.

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GENERAL PERFORMANCE INFORMATION: VIDEO GAMING DIVISION					
PERFORMANCE INDICATOR NAME	PERFORMANCE INDICATOR VALUES				
	PRIOR YEAR ACTUAL FY 1996-97	PRIOR YEAR ACTUAL FY 1997-98	PRIOR YEAR ACTUAL FY 1998-99	PRIOR YEAR ACTUAL FY 1999-00	PRIOR YEAR ACTUAL FY 2000-01
Number of compliance inspections conducted	Not Applicable	833	60	1,653	2,276
Number of criminal investigations conducted	Not Applicable	16	3,082	89	10
Number of video gaming devices	15,414	9,668	16,867	12,027	13,233
Number of establishments where video gaming is located	4,465	3,596	4,312	2,771	2,836